USER MANUAL



JOC

24E4CV MONITOR



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Safety

National Conventions

The following subsections describe national conventions used in this document.

Notes, Cautions, and Warnings

Throughout this guide, blocks of text may be accompanied by an icon and printed in bold type or in italic type. These blocks are notes, cautions, and warnings, and they are used as follows:

V

NOTE: A NOTE indicates important information that helps you make better use of your computer system.

⚠

CAUTION: A CAUTION indicates either potential damage to hardware or loss of data and tells you how to avoid the problem.

Δ

WARNING: A WARNING indicates the potential for bodily harm and tells you how to avoid the problem. Some warnings may appear in alternate formats and may be unaccompanied by an icon. In such cases, the specific presentation of the warning is mandated by regulatory authority.

Power

The monitor should be operated only from the type of power source indicated on the label. If you are not sure of the type of power supplied to your home, consult your dealer or local power company.

The monitor is equipped with a three-pronged grounded plug, a plug with a third (grounding) pin. This plug will fit only into a grounded power outlet as a safety feature. If your outlet does not accommodate the three-wire plug, have an electrician install the correct outlet, or use an adapter to ground the appliance safely. Do not defeat the safety purpose of the grounded plug.

Unplug the unit during a lightning storm or when it will not be used for long periods of time. This will protect the monitor from damage due to power surges.

A Do not overload power strips and extension cords. Overloading can result in fire or electric shock.

To ensure satisfactory operation, use the monitor only with UL listed computers which have appropriate configured receptacles marked between 100-240V AC, Min. 5A.

 ${f \Lambda}$ The wall socket shall be installed near the equipment and shall be easily accessible.

Installation

Do not place the monitor on an unstable cart, stand, tripod, bracket, or table. If the monitor falls, it can injure a person and cause serious damage to this product. Use only a cart, stand, tripod, bracket, or table recommended by the manufacturer or sold with this product. Follow the manufacturer's instructions when installing the product and use mounting accessories recommended by the manufacturer. A product and cart combination should be moved with care.

Never push any object into the slot on the monitor cabinet. It could damage circuit parts causing a fire or electric shock. Never spill liquids on the monitor.

🕂 Do not place the front of the product on the floor.

If you mount the monitor on a wall or shelf, use a mounting kit approved by the manufacturer and follow the kit instructions.

Leave some space around the monitor as shown below. Otherwise, air-circulation may be inadequate hence overheating may cause a fire or damage to the monitor.

To avoid potential damage, for example the panel peeling from the bezel, ensure that the monitor does not tilt downward by more than -5 degrees. If the -5 degree downward tilt angle maximum is exceeded, the monitor damage will not be covered under warranty.

See below the recommended ventilation areas around the monitor when the monitor is installed on the wall or on the stand:



Installed with stand

Cleaning

Clean the cabinet regularly with a water-dampened, soft cloth.

When cleaning use a soft cotton or microfiber cloth. The cloth should be damp and almost dry, do not allow liquid into the case.



Please disconnect the power cord before cleaning the product.

Other

If the product is emitting a strange smell, sound or smoke, disconnect the power plug IMMEDIATELY and contact a Service Center.

Make sure that the ventilating openings are not blocked by a table or curtain.

not engage the LCD monitor in severe vibration or high impact conditions during operation.

🕂 Do not knock or drop the monitor during operation or transportation.

The power cords shall be safety approved. For Germany, it shall be H03VV-F, 3G, 0.75 mm², or better. For other countries, the suitable types shall be used accordingly.

Excessive sound pressure from earphones and headphones can cause hearing loss. Adjustment of the equalizer to maximum increases the earphones and headphones output voltage and therefore the sound pressure level.

Setup

Contents in Box



* Not all signal cables will be provided for all countries and regions. Please check with the local dealer or AOC branch office for confirmation.

Set-up Stand & Base

Please setup or remove the base following the steps as below.

Setup:



Remove:





Specification for base screw: M6*13 mm (effective thread 5.5 mm)



NOTE: Display design may differ from those illustrated.

Adjusting Viewing Angle

To achieve the best viewing experience, it is recommended that the user can make sure they are able to look at their whole face on the screen, then adjust the monitor's angle based on personal preference. Hold the stand so you will not topple the monitor when you change the monitor's angle. You are able to adjust the monitor as below:



Do not touch the LCD screen when you change the angle. Touching the LCD screen may cause damage.

(1) Warning

- To avoid potential screen damage, such as panel peeling, ensure that the monitor does not tilt downward by more than -5 degrees.
- Do not press the screen while adjusting the angle of the monitor. Grasp only the bezel.

Connecting the Monitor

Cable Connections In Back of Monitor and Computer:





- 1. Power
- 2. HDMI
- 3. DisplayPort In
- 4. USB C
- 5. DisplayPort Out
- 6. RJ45
- 7. Earphone
- 8. USB3.2 Gen1
- 9. USB3.2 Gen1
- 10. USB3.2 Gen1
- 11. USB3.2 Gen1 downstream+chargin

Connect to PC

- 1. Connect the power cord to the back of the display firmly.
- 2. Turn off your computer and unplug its power cable.
- 3. Connect the display signal cable to the video connector on the back of your computer.
- 4. Plug the power cord of your computer and your display into a nearby outlet.
- 5. Turn on your computer and display.

If your monitor displays an image, installation is complete. If it does not display an image, please refer to Troubleshoot.

To protect equipment, always turn off the PC and LCD monitor before connecting.

Wall Mounting

Preparing to Install An Optional Wall Mounting Arm.



monitor can be attached to a wall mounting arm you purchase separately. Disconnect power before this procedure. Follow these steps:

- 1. Remove the base.
- 2. Follow the manufacturer's instructions to assemble the wall mounting arm.
- 3. Place the wall mounting arm onto the back of the monitor. Line up the holes of the arm with the holes in the back of the monitor.
- 4. Insert the 4 screws into the holes and tighten.
- 5. Reconnect the cables. Refer to the user's manual that came with the optional wall mounting arm for instructions on attaching it to the wall.



Specification of wall hanger screws: M4*(10+X)mm, (X=Thickness of Wall mount bracket)

M=4.0Max



WNoted: VESA mounting screw holes are not available for all models, please check with the dealer or official department of AOC. Always contact manufacturer for wall-mount installation.



* Display design may differ from those illustrated.

WARNING:

- 1. To avoid potential screen damage, such as panel peeling, ensure that the monitor does not tilt downward by more than -5 degrees.
- 2. Do not press the screen while adjusting the angle of the monitor. Grasp only the bezel.

Adaptive-Sync function

- 1. Adaptive-Sync function works with DisplayPort/HDMI
- 2. Compatible Graphics Card: Recommended list is as below, also could be checked by visiting <u>www.</u> <u>AMD.com</u>

Graphics Cards

- Radeon™ RX Vega series
- Radeon™ RX 500 series
- Radeon™ RX 400 series
- Radeon™ R9/R7 300 series (R9 370/X, R7 370/X, R7 265 except)
- Radeon™ Pro Duo (2016)
- Radeon[™] R9 Nano series
- Radeon[™] R9 Fury series
- Radeon™ R9/R7 200 series (R9 270/X, R9 280/X except)

Processors

- AMD Ryzen[™] 7 2700U
- AMD Ryzen[™] 5 2500U
- AMD Ryzen[™] 5 2400G
- AMD Ryzen[™] 3 2300U
- AMD Ryzen[™] 3 2200G
- AMD PRO A12-9800
- AMD PRO A12-9800E
- AMD PRO A10-9700
- AMD PRO A10-9700E
- AMD PRO A8-9600
- AMD PRO A6-9500
- AMD PRO A6-9500E
- AMD PRO A12-8870
- AMD PRO A12-8870E
- AMD PRO A10-8770
- AMD PRO A10-8770E
- AMD PRO A10-8750B
- AMD PRO A8-8650B
- AMD PRO A6-8570
- AMD PRO A6-8570E
- AMD PRO A4-8350B
- AMD A10-7890K
- AMD A10-7870K
- AMD A10-7850K
- AMD A10-7800
- AMD A10-7700K
- AMD A8-7670K
- AMD A8-7650K
- AMD A8-7600
- AMD A6-7400K

Adjusting

Hotkeys



Menu/Enter

Press to display the OSD or confirm the selection.

Power

Press the Power button to turn on the monitor.

Preset Mode/ \wedge

When there is no OSD, press " " key to open Preset Mode function, then press " " or " " key to select Preset Mode.

Brightness/

When there is no OSD, press " " key to open Brightness function, then press " " or " " key to adjust the brightness.

Source/Exit

When the OSD is closed, press Source/Exit button will be Source hot key function. When the OSD menu is active, this button acts as an exit key (to exit the OSD menu).

Daisy chain









OSD Setting

Basic and simple instruction on the control keys.

BRIGHTNESS	CONTRAST	PRESET MODE	RESOLUTION	INPUT SOURCE
80	50	Standard	1920X1080	HDMI
Game Setting		Shadow Control		
Preset Mode		Low Input Lag		
Picture		Game Color		
Input		Adaptive-Sync		
Settings		Dial Point		
Audio		Dark Boost		
OSD Setup		Dark Boost		
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- 1). Press the III MENU-button to activate the OSD window.
- Press √or∧ to navigate through the functions. Once the desired function is highlighted, press the III MENU-button / OK to activate it, press√or∧ to navigate through the sub-menu functions. Once the desired sub-menu function is highlighted, press IIII MENU-button / OK to activate it.
- 3). Press ∨ or ∧ to change the settings of the selected function. Press + / ← to exit. If you want to adjust any other function, repeat steps 2-3.
- 4). OSD Lock Function: To lock the OSD, press and hold the IIII MENU-button while the monitor is off and then press (¹) power button to turn the monitor on. To unlock the OSD press and hold the IIII MENU-button while the monitor is off and then press (¹) power button to turn the monitor on.

Notes:

- 1). If the product has only one signal input, the item of "Input Select" is unable to be adjusted.
- 2). If the input signal resolution is the native resolution or Adaptive-Sync, then the item "Image Ratio" is invalid.

Game Setting

BRIGHTNESS	CONTRAST	PRESET MODE	RESOLUTION	INPUT SOURCE
80	50	Standard	1920X1080	HDMI
Game Setting		Shadow Control		
Preset Mode		Low Input Lag		
Picture		Game Color		
Input		Adaptive-Sync		
Settings				
Audio		Dial Point		
OSD Setup		Dark Boost		

Shadow Control	0 ~ 20	Shadow Control Default is 0, then end-user can adjust from 0 to 20 increase for a clearer picture. If picture is too dark to be saw the detail clearly, adjusting from 0 to 20 for a clear picture.		
Low Input Lag	Off / On	Turn off frame buffer to decrease input lag.		
Game Color	0 ~ 20	Game Color will provide 0-20 level for adjusting saturation to get a better picture.		
		Disable or Enable Adaptive-Sync.		
Adaptive- Sync	Off / On	Adaptive-Sync Run Reminder: When the Adaptive-Sync feature is enabled, there may be flashing in some game environments.		
DialPoint	Off / On / Dynamic	The "Dial Point" function places an aiming indicator in the center of screen for helping gamers to play First Person Shooter (FPS) games with accurate and precise aiming.		
Dark Boost	Off / Level 1 / Level 2 / Level 3	Enhance the screen details in the dark or bright area to adjust the brightness in the bright area and ensure that it is not oversaturated.		
MBR	0 ~ 20	 MBR (Motion Blur Reduction) Provides 0-20 levels of adjustments to reduce motion blur. Note: 1. The MBR function can be adjusted when Adaptive-Sync is turned off, and the refresh rate ≥75Hz. 2. The brightness of the screen will decrease as the adjustment value increases. 		
MBR Sync	Off / On	Disable or Enable MBR Sync (Motion Blur Remove). Note: The MBR Sync function can be adjusted when Adaptive-Sync is turned On, and the input signal is variable frequency.		
Overdrive	Off / Weak / Medium / Strong / Boost	 Adjust the response time. Note: 1. If the user adjusts OverDrive to "Strong" the displayed image may be blurred. Users can adjust the OverDrive level or turn it off according to their preferences. 2. The "Boost" function is optional when Adaptive-Sync is turned off, and the refresh rate is ≥75Hz. 3. The screen brightness will decrease when the "Boost" function is turned on. 		

Note:

- 1). When "HDR Mode" under "Picture" is enable, the items "Gaming Mode", "Shadow Control", "Game Color" cannot be adjusted.
- 2). When "HDR" under "Picture" is enable, the items "Gaming Mode", "Shadow Control", "Game Color", "MBR" and "MBR Sync" can not be adjusted. "Boost" under "Overdrive" is not available.
- 3). When the "Color Space" under "Picture" is set to sRGB, the items "Gaming Mode", "Shadow Control", and "Game Color" cannot be adjusted.

Preset Mode

			/IOC		
	BRIGHTNESS	CONTRAST	PRESET MODE	RESOLUTION	INPUT SOURCE
	80	50	Standard	1920X1080	НДМІ
	Game Setti	ng			
I (Preset Mo	de	Standard		
I	Picture		Internet		
	Input		Movie		
			Photographer		
	Settings		Eco Mode		
	Audio		Reading		
	OSD Setu	p	▼		
	•				
			÷	\checkmark \land	ок ()
Standa	ard	Enhance reada	ability for suitable web a	nd mobile games.	
Interne	et	Internet Mode			
Movie		Movie Mode.			
Photog	grapher	Photographer	Mode.		
Eco M	ode	Eco Mode			
Readir	ng	Reading Mode			
HDR E	ffect - Picture				
HDR E	ffect - Movie	Set the HDR Ef	ffect according to your u	sage requirement	s.
HDR E	ffect - Game				
Sports		Sports Mode.			
FPS		For playing FP: theme.	S (First Person Shooters)	games. Improves	black level in dark
RTS			S (Real Time Strategy) ga	ames. Improves th	e image quality.
Racing		For playing Rad	cing games, Provides fas	test response tim	e and high color
Reset	Color	Reset the Colo	or to default.		

Picture

		GAN			
BRIGHTNESS	CONTRAST	PRESE	T MODE	RESOLUTION	INPUT SOURCE
80	50	Sta	ndard	1920X1080	HDMI
Game Setti	ng				
Preset Moo	de	Bright	ness		
Picture		Contr	ast		
Input		Color S	pace		
		Sharpr	iess		
Settings		Gamr	na		
Audio		Color 1	emp.		
OSD Setu	p	•			
~			÷		ок
			<u>\</u>		
Brightness	0-100		Backlight A	djustment.	
Contrast	0-100		Contrast fro	om Digital-regis	ter.
Color Space	Panel Native		Standard co	olor space pane	
Color Space	sRGB		sRGB Color	space.	
Sharpness	0-100		Sharpness A	Adjustment.	
Gamma	1.8/2.0/2.2/2	.4/2.6	Adjust Gam	ima.	
	Native		Recall Nativ	e Color Tempe	rature from FEPROM.

Contrast	0-100	Contrast from Digital-register.		
Color Space	Panel Native	Standard color space panel.		
Color Space	sRGB	sRGB Color space.		
Sharpness	0-100	Sharpness Adjustment.		
Gamma	1.8/2.0/2.2/2.4/2.6	Adjust Gamma.		
	Native	Recall Native Color Temperature from EEPROM.		
	5000K	Recall 5000K Color Temperature from EEPROM.		
	6500K	Recall 6500K Color Temperature from EEPROM.		
Color Tomp	7500K	Recall 7500K Color Temperature from EEPROM.		
Color Temp.	8200K	Recall 8200K Color Temperature from EEPROM.		
	9300K	Recall 9300K Color Temperature from EEPROM.		
	11500К	Recall 11500K Color Temperature from EEPROM.		
	User Define	Restore Color Temperature from EEPROM.		
Red	0-100	Red gain from Digital-register.		

Green	0-100	Green gain from Digital-register.		
Blue	0-100	Blue gain from Digital-register.		
DCD	Off	Disable dynamic contrast ratio.		
DCR	On	Enable dynamic contrast ratio.		
Clear Vision	Off/Weak/Medium/ Strong	Full-screen apply sharpening function.		
Image Ratio	Full/Aspect/'1:1	Select image ratio for display.		

Input

			AOC Grming						
	BRIGHTNESS	CONTRAST	PRESET MODE		RESOLI	JTION	INPL	JT SOURCE	
	80	50	Standard		1920>	K1080		HDMI	j
	Game Setting								
	Preset Mode		Auto						
	Picture		HDMI						
	Input		DisplayPort						
	Settings		USB C						
	Audio								
	OSD Setup				L.,				
	•			ŧ	\sim	^	OK	Ф	
Auto		Select input si	gnal source Auton	naticall	у.				
HDMI									
Displa	ayPort	Select Input S	ignal Source.						
USB C	:								

Note:

It is recommended to keep Auto Source enabled.

Settings

		AOC Grming		
BRIGHTNESS	CONTRAST	PRESET MODE	RESOLUTION	INPUT SOURCE
80	50	Standard	1920X1080	HDMI
Game Setting				
		Language		
Preset Mode		USB-C		
Picture				
		USB Standby Mode		
Input				
Settings		Daisy Chain		
Settings		Daisy Chain Sync		
Audio				
		Smart Power		
OSD Setup				
•		ŧ		ок ()

Language		Select the OSD language.
Break Reminder	Off /On	Break reminder if the user continuously works for more than 1hrs.
USB-C	High Data Speed/High Resolution	Set the USB connector data transmission priority or resolution priority.
USB Standby Mode	Off / On	Turn On/Off USB Standby Mode.
Daisy Chain	Off/Extend/Clone	
Daisy Chain Sync	Out of Sync/OSD Sync/ Low-Light Sync/Mid-Light Sync/High-Light Sync	
Smart Power	Off / On	Turn On/Off SmartPower.
Break Reminder	Off / On	Break reminder if the user continuously works for more than 1hrs.
Off Timer(hr)	0-24	Select DC off time.
DDC/CI	No / Yes	Turn On/Off DDC/CI Support.
Resolution Notice	Off / On	Turn On/Off Resolution Notice.
Reset	No / Yes / ENERGY STAR [®]	Reset the menu to default.

Audio

		AOC GAMING		
BRICHTNESS	CONTRAST	PRESET MODE	RESOLUTION	INPUT SOURCE
80	50	Standard	1920X1080	HDMI
Came Setting				
Preset Mode		Volume		
Picture		Mute		
Input				
Settings				
Audio				
OSD Setup				
•				
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Volume	0-100	Volume Adjustment.
Mute	Off / On	Mute the volume.

OSD Setup

		AOC Gaming		
BRIGHTNESS	CONTRAST	PRESET MODE		
80	50	Standard	1920X1080	HDMI
Came Setting		Transparence		
Preset Mode		H. Position		
Picture		V. Position		
Input		OSD Time Out		
Settings		Firmware Upgrade		
Audio				
OSD Setup				
•		Æ		ок ()

Transparence	0-100	Adjust the transparence of OSD.
H. Position	0-100	Adjust the horizontal position of OSD.
V. Position	0-100	Adjust the vertical position of OSD.
Timeout	5-120	Adjust the OSD Timeout.
Firmware Upgrade	No / Yes	Upgrade the FW via USB.

Information

BRICHTNESS	CONTRA	ST PRESET MODE		RESOLUTION	INPUT SOURCE
80	50	Standard		1920X1080	HDMI
Information					
		Input	HDMI	SN	000000000
		Resolution 1920x1080	@60Hz	FW Version	n XXXX
		Brightness	80	Firmware	Date XXXXX
		Camma	2.2	Sync	NA
		HBR2/HBR3	HBR3		
			ŧ	\sim \wedge	ок ()

LED Indicator

Status	LED Color
Full Power Mode	White
Active-off Mode	Orange

Troubleshoot

Problem & Question	Possible Solutions
Power LED Is Not ON	Make sure the power button is ON and the Power Cord is properly connected to a grounded power outlet and to the monitor.
No image on the screen	 Is the power cord connected properly? Check the power cord connection and power supply. Is the video cable connected correctly? (Connected using the HDMI cable) Check the HDMI cable connection. (Connected using the DisplayPort cable) Check the DisplayPort cable connection. * HDMI/DisplayPort input is not available on every model. If the power is on, reboot the computer to see the initial screen (the login screen.) If the initial screen (the login screen) appears, boot the computer in the applicable mode (the safe mode for Windows 7/8/10) and then change the frequency of the video card. (Refer to the Setting the Optimal Resolution) If the initial screen (the login screen) does not appear, contact the Service Center or your dealer. Can you see "Input Not Supported" on the screen? You can see this message when the signal from the video card exceeds the maximum resolution and frequency that the monitor can handle properly. Adjust the maximum resolution and frequency that the monitor can handle properly.
Picture Is Fuzzy & Has Ghosting Shadowing Problem	 Make sure the AOC Monitor Drivers are installed. Adjust the Contrast and Brightness Controls. Press hot-key (AUTO) to auto-adjust. Make sure you are not using an extension cable or switch box. We recommend plugging the monitor directly to the video card output connector on the back. Move electrical devices that may cause electrical interference as far
Picture Bounces, Flickers Or Wave Pattern Appears In The Picture	away from the monitor as possible. Use the maximum refresh rate your monitor is capable of at the resolution you are using.
Monitor Is Stuck In Active Off-Mode"	The Computer Power Switch should be in the ON position. The Computer Video Card should be snugly fitted in its slot. Make sure the monitor's video cable is properly connected to the computer. Inspect the monitor's video cable and make sure no pin is bent. Make sure your computer is operational by hitting the CAPS LOCK key on the keyboard while observing the CAPS LOCK LED. The LED should either turn ON or OFF after hitting the CAPS LOCK key.
Missing one of the primary colors (RED, GREEN, or BLUE)	Inspect the monitor's video cable and make sure that no pin is damaged. Make sure the monitor's video cable is properly connected to the computer.
Screen image is not centered or sized properly	Adjust H-Position and V-Position or press hot-key (AUTO).
Picture has color defects (white does not look white)	Adjust RGB color or select desired color temperature.
Horizontal or vertical disturbances on the screen	Use Windows 7/8/10/11 shut-down mode to adjust CLOCK and FOCUS. Press hot-key (AUTO) to auto-adjust.
Regulation & Service	Please refer to Regulation & Service Information which is in the CD manual or www.aoc.com (to find the model you purchase in your country and to find Regulation & Service Information in Support page.

Specification

General Specification

	Model name	24E4CV			
	Driving system	TFT Color LCD			
Panel	Viewable Image Size	60.5 cm diagonal			
	Pixel pitch	0.2745mm(H) x 0. 2745mm (V)			
	Display Color	16.7M Colors			
	Horizontal scan range	30-85 kHz(VGA) 30-140kHz(HDMI/DisplayPort)			
	Horizontal scan Size(Maximum)	527.04mm			
	Vertical scan range	48-75Hz(VGA) 48-120Hz(HDMI/Displa	yPort)		
	Vertical Scan Size(Maximum)	296.46mm			
	Optimal preset resolution	1920*1080@60Hz(HDM 1920*1080@75Hz(VGA)	I/DP)		
Others	Max resolution	1920*1080@120Hz(HDMI/DP) 1920*1080@75Hz(VGA)			
	Plug & Play	VESA DDC2B/CI			
	Power Source	100-240V~, 50/60Hz, 1.5A			
	Power Consumption	Typical(default brightn	21W		
		Max. (brightness = 100, contrast =100)		≤150W	
		Standby Mode	≤0.3W		
	Heat Dissipation	Normal Operation		71.67 BTU/hr (typ.)	
		Sleep (Standby mode)		<1.02 BTU/hr	
		Off mode		<0 BTU/hr	
Physical	Connector Type	HDMI/DisplayPort In/U Upstream/Earphone/U		Out/USB	
Characteristics	Signal Cable Type	Detachable			
	Tomoroturo	Operating 0°C~40°C			
	Temperature	Non-Operating	-25°C~55°C		
Environmontal	Humidity	Operating	10%~85% (Non-Co	ondensing)	
Livionmental		Non-Operating	5%~93% (Non-Coi	ndensing)	
	Altitude	Operating	0m~5000m (0ft~16404ft)		
	Annuale	Non-Operating	0m~12192m (0ft~4	40000ft)	



AOC Monitors Panel Pixel Defect Policy

AOC strives to deliver the highest quality products. We use some of the industry's most advanced manufacturing processes and practice stringent quality control. However, pixel or sub pixel defects on the Monitor panels used in the monitors are sometimes unavoidable.

No manufacturer can guarantee that all panels will be free from pixel defects, but AOC guarantees that any monitor with an unacceptable number of defects will be repaired or replaced under warranty. This notice explains the different types of pixel defects and defines acceptable defect levels for each type. In order to qualify for repair or replacement under warranty, the number of pixel defects on a Monitor panel must exceed these acceptable levels. For example, no more than 0.0004% of the sub pixels on a monitor may be defective.

Furthermore, AOC sets even higher quality standards for certain types or combinations of pixel defects that are more noticeable than others. This policy is valid worldwide.



Pixels and Sub pixels

A pixel, or picture element, is composed of three sub pixels in the primary colors of red, green and blue. Many pixels together form an image. When all sub pixels of a pixel are lit, the three colored sub pixels together appear as a single white pixel. When all are dark, the three colored sub pixels together appear as a single black pixel. Other combinations of lit and dark sub pixels appear as single pixels of other colors.

Types of Pixel Defects

Pixel and sub pixel defects appear on the screen in different ways. There are two categories of pixel defects and several types of sub pixel defects within each category.

Bright Dot Defects

Bright dot defects appear as pixels or sub pixels that are always lit or 'on'. That is, a bright dot is a subpixel that stands out on the screen when the monitor displays a dark pattern. There are the types of bright dot defects.



One lit red, green or blue sub pixel.



Two adjacent lit sub pixels:

- Red + Blue = Purple
- Red + Green = Yellow

- Green + Blue = Cyan (Light Blue)



Three adjacent lit sub pixels (one white pixel).

Note

A red or blue bright dot must be more than 50 percent brighter than neighboring dots while a green bright dot is 30 percent brighter than neighboring dots.

Black Dot Defects

Black dot defects appear as pixels or sub pixels that are always dark or 'off'. That is, a dark dot is a subpixel that stands out on the screen when the monitor displays a light pattern. These are the types of black dot defects.



Proximity of Pixel Defects

Because pixel and sub pixels defects of the same type that are near to one another may be more noticeable, AOC also specifies tolerances for the proximity of pixel defects.



Pixel Defect Tolerances

In order to qualify for repair or replacement due to pixel defects during the warranty period, a Monitor panel in a AOC panel monitor must have pixel or sub pixel defects exceeding the tolerances listed in the web manual.

BRIGHT DOT DEFECTS	ACCEPTABLE LEVEL		
1 lit subpixel	2		
2 adjacent lit subpixels	1		
3 adjacent lit subpixels (one white pixel)	0		
Distance between two bright dot defects*	>=15mm		
Total bright dot defects of all types	2		
BLACK DOT DEFECTS	ACCEPTABLE LEVEL		
1 dark subpixel	5 or fewer		
2 adjacent dark subpixels	2 or fewer		
3 adjacent dark subpixels	≤1		
Distance between two black dot defects*	>=15mm		
Total black dot defects of all types	5 or fewer		
TOTAL DOT DEFECTS	ACCEPTABLE LEVEL		
Total bright or black dot defects of all types 5 or fewer			

Note

*: 1 or 2 adjacent sub pixel defects = 1 dot defect.

Preset Display Modes

STANDARD	RESOLUTION(±1Hz)	HORIZONTAL FREQUENCY(KHz)	VERTICAL FREQUENCY(Hz)
	640x480@60Hz	31.469	59.94
VGA	640x480@72Hz	37.861	72.809
	640x480@75Hz	37.500	75.000
MAC MODES VGA	640x480@67Hz	35.000	66.667
IBM MODE	720x400@70Hz	31.469	70.087
	800x600@56Hz	35.156	56.25
SVGA	800x600@60Hz	37.879	60.317
SVGA	800x600@72Hz	48.077	72.188
	800x600@75Hz	46.875	75.000
MAC MIDE SVGA	832x624@75Hz	49.725	74.500
	1024x768@60Hz	48.363	60.004
XGA	1024x768@70Hz	56.476	70.069
	1024x768@75Hz	60.023	75.029
CVC A	1280x1024@60Hz	63.981	60.020
SXGA —	1280x1024@75Hz	79.976	75.025
WEVE	1280x720@60Hz	44.772	59.855
WSXG -	1280x960@60Hz	60.000	60.000
WXGA+	1440x900@60Hz	55.935	59.876
WSXGA+	1680x1050@60Hz	64.674	59.883
	1920x1080@60Hz	67.500	60.000
	1920x1080@75Hz	83.894	74.973
FHD —	1920x1080@100Hz	110.000	100.000
	1920x1080@120Hz	135.000	120.000

Note: According to the VESA standard, there may be a certain error (+/-1Hz) when calculating the refresh rate (field frequency) of different operating systems and graphics cards. In order to improve compatibility, the nominal refresh rate of this product has been rounded off. Please refer to the actual product.

Pin Assignments



19-Pin Color Display Signal Cable

Pin No.	Signal Name	Pin No.	Signal Name	Pin No.	Signal Name
1.	TMDS Data 2+	9.	TMDS Data 0-	17.	DDC/CEC Ground
2.	TMDS Data 2 Shield	10.	TMDS Clock +	18.	+5V Power
3.	TMDS Data 2-	11.	TMDS Clock Shield	19.	Hot Plug Detect
4.	TMDS Data 1+	12.	TMDS Clock-		
5.	TMDS Data 1Shield	13.	CEC		
6.	TMDS Data 1-	14.	Reserved (N.C. on device)		
7.	TMDS Data 0+	15.	SCL		
8.	TMDS Data 0 Shield	16.	SDA		



20-Pin Color Display Signal Cable

Pin No.	Signal Name	Pin No.	Signal Name
1	ML_Lane 3 (n)	11	GND
2	GND	12	ML_Lane 0 (p)
3	ML_Lane 3 (p)	13	CONFIG1
4	ML_Lane 2 (n)	14	CONFIG2
5	GND	15	AUX_CH(p)
6	ML_Lane 2 (p)	16	GND
7	ML_Lane 1 (n)	17	AUX_CH(n)
8	GND	18	Hot Plug Detect
9	ML_Lane 1 (p)	19	Return DP_PWR
10	ML_Lane 0 (n)	20	DP_PWR

Plug and Play

Plug & Play DDC2B Feature

This monitor is equipped with VESA DDC2B capabilities according to the VESA DDC STANDARD. It allows the monitor to inform the host system of its identity and, depending on the level of DDC used, communicate additional information about its display capabilities.

The DDC2B is a bi-directional data channel based on the I2C protocol. The host can request EDID information over the DDC2B channel.



HIGH-DEFINITION MULTIMEDIA INTERFACE